

NELCAR/TNT 2009 RULES

1. Mandatory Raceceiver Radios, no driver will start a heat or feature event with out a working Raceceiver. No radio No race.
2. On the start of the race there will be no passing until after the start/finish line. On a restart passing can be done on the **outside only** when the green flag is displayed. There will be no passing on the start or restart on the **inside** until the entrance to #1 turn.
3. There will be no bumper tag to move racers intentionally out of the way. If you can't pass them clean, follow them. If this happens you will be given 1 warning in the form of a clinched black flag and by radio, you will have 1 lap to stop doing this. The next time it will be the black flag. **Black flag means go to pit now.**
4. **Erratic, blocking or unsafe** driving will not be tolerated. If this happens you will be given 1 warning in the form of a clinched black flag and by radio, you will have 1 lap to stop doing this. The next time it will be the black flag. **Black flag means go to pit now.**
5. There will be 1 NELCAR TOUR throwaway date you can decide which one. **DQ'S by either the INEX Tech official or track will not count as a throwaway date.**
6. If you sign (your car) in to participate in any scheduled racing event and cannot finish that race event you will receive a maximum of 50 points or if there are 24 or more cars then it will be last place points. This only works for NELCAR/TNT points, you have to start the feature to get INEX points.

LINE-UPS – POINTS

7. Rookies will start at the rear for 3 INEX races. After 3 races it will be determined by the directors with input from the other drivers if the rookies are ready to be placed in there regular starting position. Also, if by a vote of the directors with input from other drivers a veteran will be put to the rear if a safety issue becomes a concern.
8. When going onto the track for race/feature event you will remain in single file until the flagman tells you to double up. During hot laps if we get them there is no passing. Anyone that causes an incident on the track during hot laps will be sent to rear.
9. Red flag: there will be no working on cars. After the red is with drawn you can work on your car and form up at the rear of the field.
10. Feature points will be the INEX Points system, heat points will be 10 points for win, dropping 1 point to 10th place which will be 1 point as will any position after 10th.
11. **TNT: The line-ups will be determined as follows:**

TNT Event (there are no heat races in TNT)

The first race everyone draws for **his or her** starting position. If more then one rookie, their draw **will determine** their starting position in the rear of field. After the first race, points **will determine the** lineup. The top three finishes from the previous week, or any top three finishers that did not make the next scheduled race, start at the rear of the field, in front of the rookies, **as well as** anyone wanting the rear. The remaining cars are then split 50/50 with the high points cars being placed in the front half of line up, inverted. The second **half of the field** is then placed **in the lineup**, not inverted. If there is odd number of cars the odd car is placed in the second half of lineup. Any car that comes to race after the opening day race has the option to start at the rear of lineup in front of rookies and anyone wanting rear. **If** they want to join NELCAR, they can draw a pill, improving **their** starting position in the second half of the line up **one time during the**

season. (Example; If there are six cars in the second half and they draw 1 they would start 7th, draw 2 would start 8th etc.).

All races at BRMS will now be called the Beech Ridge thunder series, in this series any weekend races at BRMS will be added to Thursday points to determine the points champion. Also weekend races will also carry NELCAR points.

NELCAR OPENING DAY (there are heat races)

The opening day race everyone draws for the heat starting position. If **there is** more than one rookie, their draw **will determine their** starting position in the rear of field. The winner of the first heat will get the pole in the feature; the winner of 2nd heat will get outside pole and so on through the field. **After the first race, points will then determine the heat lineup.**

NELCAR HEAT RACES

Points determine heat race lineups. The first heat **is made up of** the lowest points cars. **These** cars are racing for their starting position in the 2nd half of the feature line up. The second heat **is made up of** the highest points cars. Any car that comes to race after the opening day race has the option to start at the rear of the first heat in front of rookies and anyone **wanting the rear**. If they want to join NELCAR, they can draw a pill, **to improve their** starting position in the first heat. **This can only be done one time during the NELCAR season. (Example; if there are six cars in the first heat and they draw 1 they would start 1st, draw 2 would start 2nd etc)**

NELCAR FEATURE LINEUP

High points will then determine the first half of the feature lineup, inverted. The second half of the lineup will consist of any remaining cars and be split 50/50, with the highest point cars remaining being placed in the front half of that line up, inverted. The second half, of this lineup, is then placed in a position determined by their finishing position in the first heat. If there is odd number of cars, the odd car is placed in the second half of this lineup. The top three finishes from the previous week, or any of the top three finishers that did not make the next scheduled race, will start at the rear of the field in front of the rookies and anyone wanting the rear. Cars that have been DQ will start at the rear of the feature in last place and at the rear of the fast heat (NELCAR races) for two weeks for the next two races they attend. TNT and NELCAR races will not be combined for this rule (TNT DQ'S will be for TNT races only, NELCAR DQ'S for NELCAR races only. (Any driver using a different car from the heat to feature or any driver not making the heat race, will have to start at rear in front of rookies and behind the top finishes from previous races.)

NATIONAL QUALIFIER

Everyone draws for heat starting position; heat-finishing position will determine feature-starting position. Refer to opening day of NELCAR. Previous top three will not go to rear for this race.

12. Line-ups will be posted after last practice for LEGENDS or 1 hr. before race time and anyone that is late getting to track will start at rear. We need to do this so the Track/Point coordinator can get the line-ups posted for you and also get the information to the track officials.

13. When the lineup is called there will be 10 minutes to get your car in line. We don't have the time to make this a drawn out procedure. The track expects us to do this in a timely manner. Anyone not making lineup will go to rear. The only exception would be if repairs are being made and the personal lining up the cars are told, it is the total responsibility of the driver, crew or owner to keep everyone informed.

14. The opening day TOUR race everyone will draw for position. The draw will be for heat races. Where you finish in the heat will be the starting position in the feature.

Example is if you finish 1st in the first heat your on the pole, 1st in second heat your outside pole, 2nd in first heat starts 2nd on the inside, 2nd in second heat starts 2nd on the outside etc. The opening day TNT race everyone will draw for feature position. That will be your starting feature position. After that first race your total points will determine lineup.

The NATIONAL QUALIFIER everyone will draw for position in the heat, feature line up will be the same as the TOUR example above.

15. Anyone that comes to race at either TNT or the NELCAR TOUR and was not at the opening day race will start at the rear in front of the rookies if any. On races with heats you will start the rear in the first heat, feature starting position will be determined where you finish in heat. The first heat is the one that races for the 2nd half of the feature event.

16. All cars will be required to have safety inspection by the INEX Tech Inspector before racing in any INEX Sanctioned event. Every car that passes will get a safety sticker. It is the responsibility of the car driver/owner to have this done. It is your responsibility to make sure your car is safe, checking ahead of time will save everyone time at the track, if you have any questions call either call INEX or the Tech Inspector. This is being done for both you and your fellow racers.

Awards

17. It may happen that if the number of cars increases the weekly awards would possibly change and if this happens the drivers will be informed.

18. To be eligible for the NELCAR or TNT point's fund and any other awards you will have to make sure that there dues are paid by 5/3/09 for NELCAR and by 6/11/09 for TNT or effective the first race you attend as a member. Membership is not required for nightly payoff (refer to #26 for more info). The membership fee is \$100.00. It has been the practice in the past to return the membership fee at the end of the racing season however this year with added expenses we can no longer make that guarantee. Some of the above mentioned expenses would be used for advertising and promotion of the series. We do plan on trying to return a portion of the fee if possible. Applications are available from Terry Kirk (207-353-2866) or on www.nelcar.net. Contact info is also on the home page of the website (www.nelcar.net).

19. If there is a nightly sponsor for TNT the payoff will be as follows: 1/3 to NELCAR, 1/3 to TNT points fund and 1/3 to a driver participating in that race. The driver will be determined by the winner of the race drawing a number, (the numbers will be the total number of cars in that race) and the number drawn will be that finishing position for that car. Example: if #5 is drawn then the 5th place car receives the award; this is addition to what 5th place would pay. No one car can receive more than 2 draws per year. If you have had 2 draws that finishing position will not be placed in the "hat". A list of winners will be posted weekly.

DRIVERS MEETING

20. All drivers are required to sign the **sign in sheet** as soon as possible; this facilitates a speedy line up calculation. Failure to sign in will result in being put to the rear of the field.

21. All drivers are required to make the drivers meeting. Time for the meeting is one hour before track racing starts or after last practice if it is less then one hour before track racing starts. Failure to make the meeting will result in being put to the rear of the field. It is the solely the drivers reasonability to do this.

TNT FAN APPRECIATION NIGHTS

22. It will be mandatory that all drivers/cars that participate that scheduled night go out front to meet fans and sign autographs. If you choose not to participate, you will forfeit all TNT earned points for that nightly event, INEX points will not be affected.

MISC.

23. Mufflers are required at all tracks.

24. It is asked of all drivers and any pit crew, fan etc. that signs in the pit that they write LEGENDS after there name so the track knows a count of legend people going in pit.

25. Car #'s are issued by NELCAR on a first come basis with one exception. If you are a NELCAR member and have a # issued to you that will be your #, NELCAR will hold that # for you for one year after your membership expires and at that time it will be reissued on a first come basis. If you choose not to be a member, that # could be reissued the next year unless you have called to see if the # you want is still available. Car #'s are available from Terry Kirk (207-353-2866).

26. Membership forms have to be filled out and returned to NELCAR even if you do not want to be a member. IRS requires a tax ID # or SS#. To receive any money for racing this info is a **required**. To save time for everyone forms can be downloaded, (www.nelcar.net) filled out and mailed to address on form.

27. To be Rookie of the year (NELCAR and/or BRMS thunder series): Racing in Legend car for the first year (min of three races).

28. Speedway 95 races will not be considered for the NELCAR throwaway race. There will also be a 50-point bonus to all racers who make all races at Speedway 95. Any sponsor monies for 95 will be split equally to all cars plus regular finishing money.